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| sc-b-w | **Learn to Play….BRIDGE!** |
| **INSTRUCTIONAL HOURS: 20** |  |
| **RECOMMENDED PRE-REQUISITE(S): N/A** |  |
| **CO-REQUISITES: N/A** |  |
| **APPROVED FOR USE IN ACADEMIC SEMESTERS: 2013/2014** |

**COURSE DESCRIPTION**:

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| The course offers the participant an introduction to playing the game of Bridge. The participant will be introduced to the history of the game, the Standard American Bidding System, defensive play, how to play the hand as declarer, and several commonly used bridge conventions. The course will be divided into structured lessons and actual playing of the game. The participant requires no previous knowledge of bridge or any other card game; just an interest in developing their memory, improving their reasoning skills, and enjoying a popular pastime. The course will be presented using “Power Point”, text book instruction, and other multi-media applications. Participants will be required to purchase the book, “The Club Series, by Audrey Grant” (approximately $20.00).  |

**RATIONALE:**

This course offers the participant an opportunity to learn a very complex card game. Bridge is the most popular card game in the world, even out-distancing the popular game of poker. Bridge has been proven to help improve a person’s logical thinking, make mathematical calculations, and vastly improve their memory. Bridge is one of the four know pastimes a person can do to deter the onset of Alzheimer’s disease.

COURSE DELIVERY:

The course content will be presented through a blend of instructional methods which may include lecture, Internet, discussion, and independent study. The participants will also have the opportunity each lesson to play some bridge.

**LEARNING OBJECTIVES/OUTCOMES:**

Upon successful completion of this course, the student will be able to think logically, make sound decisions based on mathematical probability, and enjoy the world’s most popular card game.

TOPICS:

The history of bridge, the Standard American bidding system, other bidding systems, how to play defense, how to succeed as declarer, popular tools and conventions such as Stayman, transfers, negative doubles, take-out doubles, week two-bids, strong two club bid, finesses, end plays, and squeezes.

REQUIRED COURSE MATERIAL: (to be purchased by the learner)

The Club Series – by Audrey Grant (approx.$20.00)

# STUDENT EVALUATION

The student’s progress will be recorded using the following grades.

**S** - Satisfactory achievement in field /clinical placement or non-graded subject area.

**U** - Unsatisfactory achievement in field/clinical placement or non-graded subject area

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| Teaching Contact | Bill Nash |
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| Academic Manager Signature | “Ted Newbery” |

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| NOTICE TO ALL STUDENTS: | We urge you to retain this course outline for future reference. There is a charge for additional copies. |